

1 Krivine abstract machine

1.1 Syntax

unary : **type**.
term : **type**.
clos : **type**.
env : **type**.
stack : **type**.
state : **type**.

Unary numbers n

0 : *unary*.
 $n + 1$: *unary*.

Term t

x : *term*.
 $t_1 t_2$: *term*.
 $\lambda x.t$: *term*.

Closure c

(t, \mathcal{E}) : *clos*.

Environment \mathcal{E}

\square : *env*.
 $(\mathcal{E}, x \leftarrow c)$: *env*.

Stack \mathcal{S}

\square : *stack*.
 $c : \mathcal{S}$: *stack*.

State σ

$\langle t, \mathcal{E}, \mathcal{S} \rangle$: *state*.

1.2 Judgments

$\mathcal{E}(x) = c$: **type**.
 $\sigma_1 \rightarrow \sigma_2$: **type**.

1.3 Fetch

$$\frac{}{(\mathcal{E}, x \leftarrow c)(x) = c} [\text{Fetch}_1]$$

$$\frac{x \neq x' \quad \mathcal{E}(x) = c}{(\mathcal{E}, x' \leftarrow c')(x) = c} [\text{Fetch}_2]$$

```

%mode   + $\mathcal{E}(+x) = -c$ 
%worlds ()    $\mathcal{E}(x) = c$ 
%terminates  $\mathcal{E}$     $\mathcal{E}(x) = c$ 

```

Remark. Twelf cannot check the following property:

```
%unique + $\mathcal{E}(+x) = -1c$ 
```

1.4 Evaluation

$$\frac{\mathcal{E}(x) = (t, \mathcal{E}')}{\langle x, \mathcal{E}, \mathcal{S} \rangle \rightarrow \langle t, \mathcal{E}', \mathcal{S} \rangle} \text{[E_Var]}$$

$$\frac{}{\langle (t_1 t_2), \mathcal{E}, \mathcal{S} \rangle \rightarrow \langle t_1, \mathcal{E}, (t_2, \mathcal{E}) : \mathcal{S} \rangle} \text{[E_App]}$$

$$\frac{}{\langle \lambda x.t, \mathcal{E}, c : \mathcal{S} \rangle \rightarrow \langle t, (\mathcal{E}, x \leftarrow c), \mathcal{S} \rangle} \text{[E_Abs]}$$

```

%mode   + $\sigma_1 \rightarrow -\sigma_2$ 
%worlds ()    $\sigma_1 \rightarrow \sigma_2$ 

```

Remark. Twelf cannot check the following property:

```
%unique + $\sigma_1 \rightarrow -1\sigma_2$ 
```